

# MAJOR GAMES SELECTION CRITERIA 32nd SEA Games

**Competition:** 32nd SEA Games, 5th to 17th May 2023 **Qualifying Period:** 1st January 2021 to 30th October 2022

**Nomination Committee:** 

Kelvin Tan Jiunn Ming, Secretary General of SGEA

Janet Su Xinhe, Program Manager of SGEA

#### **SELECTION PROCESS**

UPDATE: 28th February 2023

SGEA has worked with Riot to identify potential candidates for the Valorant team. On appeal, SNOC provided a short extension to the submission deadline. SGEA has submitted the athlete nominations for the Valorant event.

UPDATE: 5th January 2023

On 4th January 2023, SGEA was informed by the Esports Federation of Cambodia that:

- Wild Rift Womens event will be removed.
- Wild Rift Mens event will now be Wild Rift event; i.e. there will be no restriction on gender of athletes in the team.
- Valorant event will be added.

Both the Wild Rift Womens and Wild Rift Mens team were nominated by SGEA before this change in game titles. Due to the change, both teams were offered the chance to compete for the spot. However, the WR Womens team has decided not to contest. The Wild Rift Mens team will be nominated for



the WR event.

For the Valorant event, due to:

- No existing competitive Valorant teams in Singapore with a full Singaporean roster AND meet SNOC's selection criteria
- Time constraints to run a open qualifiers and form a team that will meet <u>SNOC's selection criteria</u> by the deadline (nominations for the Valorant team have to be submitted by 1st February 2023)

We will not be participating in the Valorant category.

#### **SELECTION PROCESS**

Athletes will be selected for nomination either through a Direct Pick or by competing in the SGEA SEA Games National Selections. All athletes and teams that are selected are considered based on <u>SNOC's 32nd SEA Games Selection Criteria</u>\*.

### i. Direct Pick

I. SGEA works with the game title publisher to identify athletes/teams based on their performance in the publisher's sanctioned tournaments, leagues, events or leaderboard.

and/or

II. Have a good track record, and had podium finishes in major competition/s in the past year

and/or

III. Have previously been nominated by SNOC for Major Games, and continue to show sustained/improved performance in the past



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For games titles where the best player or team cannot be defined, the selection will default to the winners of the 'ii. National Selections'.

### ii. National Selections

For games titles where the best player or team cannot be defined through the 'i. Direct Pick' process, the selection will default to the winners of the 'National Selections'.

Winners in each game title will be reviewed for nomination. Where the winning player or team is unable to participate at the 32nd SEA Games, the player or team with the next best result will be nominated in their stead.

| EVENT       | SELECTION PROCESS                           | PLATFORM | GENRE | TEAM SIZE             |
|-------------|---|----------|-------|-----------------------|
| MLBB Mens   | <u>Direct Pick</u>                          | Mobile   | MOBA  | 6 players (5 + 1 sub) |
| WIEDD WICHS | 1. The team that won the most recent MPL SG | Widdie   | MODA  | o players (5 + 1 sub) |

<sup>\*</sup>Do note that whilst an athletes' or teams' performance is part of the selection criteria, it is not the only criteria listed. The teams/athletes that are selected through the 'Direct Pick' and 'National Selections' are based on performance and will still be assessed against the other criteria on their eligibility.



|                                | (Season 4, October 2022) will be nominated by SGEA.  2. RSG SG won 1st place.  |        |                  |                       |
|--------------------------------|--|--------|------------------|-----------------------|
| MLBB Womens                    | Not participating  | Mobile | MOBA             | -                     |
| Wild Rift Mens<br>=> Wild Rift | Direct Pick 31st SEA Games team  1. The athletes that represented SG at the 31st SEA Games will be nominated by SGEA. 2. The team won the Bronze Medal at the SEA Games. | Mobile | MOBA             | 6 players (5 + 1 sub) |
| PUBG Mobile -<br>Individual    | Not participating  | Mobile | Battle<br>Royale | -                     |
| PUBG Mobile -<br>Team          | Not participating  | Mobile | Battle<br>Royale | -                     |
| CrossFire -<br>Team            | Not participating  | PC     | FPS              | -                     |
| AK2 -<br>Individual            | Not participating  | PC     | FPS              | -                     |
| AK2 -<br>Team                  | Not participating  | PC     | FPS              | -                     |
| Valorant                       | <u>Direct Pick</u>   | PC     | FPS              | 6 players (5 + 1 sub) |
| Total                          |  |        |                  | 18 players            |



# **Appeals**

### i. Direct Pick

For game titles where athletes are selected through Direct Pick by SGEA, appeals with relation to eligibility can be submitted to the Appeals Committee at enquiry@esports.org.sg. The appealer will have to provide information to substantiate their appeal.

# Appeals Committee:

Ng Chong Geng, President of SGEA Philibert Santhanaraj, Secretary of SGEA

# ii. National Selections

For game titles with National Selections, appeals with relation to the matches and/or technical discrepancies should be raised by participants to the tournament organisers according to the SGEA Singapore Qualifiers Ruleset. This ruleset will be provided to all participants upon registration.

## **ELIGIBILITY**

| Eligibility (Athletes) | To participate in national qualifiers, and/or be nominated by SGEA to represent Singapore in the 32nd SEA Games, an esports athlete must meet all the following eligibility criteria throughout the period of 1st November 2022 - 31st May 2023.  |
|------------------------|---|
|                        | <ul> <li>ALL Categories</li> <li>1. Be a Singapore citizen</li> <li>2. Be available to fulfil the Team Commitments as listed below and any additional commitments following nomination by SGEA.</li> <li>3. Not used or administered any substance which, if it had been detected as being present in the athlete's body tissue or</li> </ul> |



|                  | fluids, would have constituted doping, or used any prohibited method or committed any other doping offense as defined in ADS's, WADA or FINA's Anti-Doping by-law.  4. No individual can perform the role of both participating esports athlete and coach. Each individual shall declare their role upon registration.  5. Not have a criminal record and/or be on probation  6. Be in good standing with the game publisher.   |
|------------------|---|
| Team Commitments | All athletes must:  1. Attend a minimum of one photoshoot session for their competition portrait photos.  2. Not act in such a manner as to bring the athlete, SNOC or SGEA into public disrepute. Any athlete's or coach's conduct and/or actions that do so may be disqualified from the competition.  3. Athletes and Officials are required to appear at events and platforms whereby their images and presence are needed to achieve SNOC's and SGEA's objectives. |
| Travel           | All athletes must be:   |
|                  | 1. Available to travel to Cambodia between 5th May - 17th May 2023 if they are selected for the 32nd SEA Games.   |